**Douglas Basketball**

**Thanksgiving Scrimmage Schedule**

**November 27, 2024**

**Varsity – Main Gym & Small Gym**

Varsity Rules:

FIRST ROUND

Each team will play an opponent for one 12-minute stop clock quarter.

* 1. Coaches will be allowed one 30 second timeout per contest.
  2. One F.T. will be awarded for a shooting foul, all others will be counted as common fouls until the final 2 minutes of the quarter which will then be a ONE shot bonus.
  3. No score will be kept.
  4. The shot clock will be used with the NIAA rules.

SECOND ROUND

Each team will play a 4-minute game.

* + 1. Score is tied 48 to 48
    2. 3 team fouls each.
    3. Two 30 second timeouts.
    4. Any jump ball goes to the team that is behind; if tied, the ball goes to the defensive team.
    5. The shot clock will be used with the NIAA rules.
    6. If the situation gets to be a TEN-point advantage that will be the end.

Main Gym Small Gym

FIRST ROUND

10:00am Douglas vs. Yerington Spanish Springs vs. Carson

10:25am Douglas vs. Spanish Springs Yerington vs. Carson

10:50am Douglas vs. Carson Spanish Springs vs. Yerington

SECOND ROUNDA close up of a logo

Description automatically generated

11:15am Douglas vs. Yerington Spanish Springs vs. Carson

11:30am Douglas vs. Spanish Springs Yerington vs. Carson

11:45am Douglas vs. Carson Spanish Springs vs. Yerington

**Junior Varsity - Main Gym**

***\*\*A classroom and the Dance Room will be available when you are not on the floor.***

**Rules -**  25 minute running clock. Clock will start as soon as the previous game ends. Make sure your athletes are ready to play at the allotted time.

\*The shot clock will be used with the NIAA rules.

12:00 noon Douglas vs. Yerington

12:30pm Spanish Springs vs. Carson

1:00pm Douglas vs. Spanish Springs

1:30pm Carson vs. Yerington

2:00pm Douglas vs. Carson

2:30pm Yerington vs. Spanish Springs

**Freshman - Small Gym**

***\*\*A classroom and the Dance Room will be available when you are not on the floor.***

**Rules -**  25 minute running clock. Clock will start as soon as the previous game ends. Make sure your athletes are ready to play at the allotted time.

12:00 noon Douglas vs. CarsonA close up of a logo

Description automatically generated

12:30pm Spanish Springs vs. Carson

1:00pm Douglas vs. Spanish Springs

1:30pm Douglas vs. Carson

2:00pm Carson vs. Spanish Springs

2:30pm Douglas Vs. Spanish Springs